

1. (20 points) There are many formulas for SSR, but the definition is $SSR = \sum_{i=1}^n e_i^2$, where the vector $e = y - X\hat{\beta}$ (and so $e_i = y_i - i$ th row of X times $\hat{\beta}$). Thus we have

```
double precision function ssr(y,X,betah,n,m,ndim)
double precision y(n),X(ndim,m),betah(m),ei

ssr=0.0d0
do 20 i=1,n
```

c Get e_i:

```
    ei=y(i)
    do 10 j=1,m
10    ei=ei-betah(j)*X(i,j)

20    ssr=ssr+ei*ei

return
end
```

2. (10 points) The basic point is that $(LU)_{i,j} = \sum_{k=1}^n L_{ik}U_{kj} = \sum_{k=1}^{\min(i,j)} L_{ik}U_{kj}$, since $L_{ik} = 0$ for $k > i$ and $U_{kj} = 0$ for $k > j$. Thus the number of multiplications and additions for the (i,j) th element of the product is $\min(i,j)$ (in counting operations in an inner product, it is standard to ignore the fact that there is one less addition than multiplications) and thus the total number is

$$T_n = \sum_{i=1}^n \sum_{j=1}^n \min(i,j).$$

If we break the sum over i into 1 to $n-1$ and n by itself, and then the sum over j into 1 to i and $i+1$ to n , we get

$$T_n = \sum_{i=1}^{n-1} \left[\sum_{j=1}^i \min(i,j) + \sum_{j=i+1}^n \min(i,j) \right] + \sum_{j=1}^n \min(n,j) = \sum_{i=1}^{n-1} \left[\sum_{j=1}^i j + \sum_{j=i+1}^n i \right] + \sum_{j=1}^n j,$$

which after lots of algebra (and using the facts that the sum and sum of squares of the first n positive integers are $n(n+1)/2$ and $n(n+1)(2n+1)/6$ ends up being

$$T_n = \frac{n^3}{3} + \frac{n^2}{2} + \frac{n}{6} \sim \frac{n^3}{3},$$

as opposed to n^3 if we just multiply two $(n \times n)$ matrices. (Note that the notation $a_n \sim b_n$ means $\lim_{n \rightarrow \infty} a_n/b_n \rightarrow 1$.)

There is actually a very simple way to determine T_n . It is the sum of the elements of a matrix like the one for $n = 4$:

```

1 1 1 1
1 2 2 2
1 2 3 3
1 2 3 4

```

This matrix for n is the same as the one for $n - 1$ with an extra row and column appended and the sum of elements in the new row and column is $2(n - 1)n/2 + n = n^2$. Thus $T_n = T_{n-1} + n^2$, and since $T_1 = 1$, we have T_n is the sum of squares of the first n positive integers which is $n(n + 1)(2n + 1)/6$.

3. (10 points) We have

$$735 = 512 + 128 + 64 + 16 + 8 + 4 + 2 + 1 = 0000\ 0010\ 1101\ 1111$$

$$537 = 512 + 16 + 8 = 1.000011001 \times 2^9 = 0\ 10001000\ 000011001\ 14\ 0\text{'s}$$

$$\text{since } 9+127 = 136 = 128 + 8 = 10001000$$

$$\text{Thus } -537 = 1100\ 0100\ 0000\ 0110\ 0100\ 0000\ 0000\ 0000$$

4. (15 points) Since there is no `ndim` in the subroutine, the first 20 elements of `x` (which is its first column) will be reshaped into a 10 by 2 matrix whose first column are 1's and second column 0's, and thus

<u>x in main</u>	<u>x in subroutine</u>	<u>xtx in sub</u>	<u>xtx in main</u>
1 1	1 0	10 0	10 0 0 0 0
1 2	1 0	0 0	0 0 0 0 0
1 3	1 0		0 0 0 0 0
1 4	1 0		0 0 0 0 0
1 5	1 0		0 0 0 0 0
1 6	1 0		0 0 0 0 0
1 7	1 0		
1 8	1 0		
1 9	1 0		
1 10	1 0		
0 0			
0 0			
0 0			
0 0			
.			
.			
0 0			

what's written:

10 0
0 0

5. (20 points) If we let $B = \text{SWEEP}(k)A$ and $C = \text{SWEEP}(k)B$, then using the definition of SWEEP, it is easy to show for $i \neq k$ and $j \neq k$, that $C_{kk} = A_{kk}$, $C_{ik} = A_{ik}$, $C_{kj} = A_{kj}$, and $C_{ij} = A_{ij}$.

6. (10 points) We have $\chi_m^2 = \sum_{i=1}^m Z_i^2$, where Z_1, \dots, Z_m are iid $N(0,1)$ while

$$F_{m_1, m_2} = \frac{\chi_{m_1}^2/m_1}{\chi_{m_2}^2/m_2},$$

where the numerator and denominator of F_{m_1, m_2} are independent. Thus all we need is a $N(0,1)$ random number generator to get χ^2 's and F 's (there are faster ways to do these but this would work).

7. (15 points) By random point, we mean that the probability that the point falls in a certain region is proportional to the area of that region, and thus the chance that a point in the square also is in the circle is the ratio of the two areas, namely $p = \pi/4$. Thus if we generate n points in the square (by generating two $U(-1, 1)$'s) and let $\hat{p} = X/n$ where X is the number of points in the circle, we can get an estimate of π as $4\hat{p}$. Thus to have π fall in an interval of width .01, we need p to fall in an interval of width .01/4. Thus from the large sample binomial confidence interval for p we need

$$\frac{.01}{4} = \frac{1.96(2)\sqrt{p(1-p)}}{\sqrt{n}} \leq \frac{1.96}{\sqrt{n}},$$

since $p(1-p) \leq 1/4$. Solving this gives $n = 614,656$.